Curriculum Map DT Skills

EYFS - Nursery			EYFS - Reception			Year 1			Year 2			
Term 1 My Family & Friends Bears	Term 2 My Body Sounds	Term 3 Transport Minibeasts	Term 1 Mice Sun, Moon & Stars	Term 2 Homes and buildings Bears	Term 3 Farms Journeys	Term 1 Fruits and Vegetables	Term 2 Moving Pictures	Term 3 Playgrounds	Term 1 Puppets	Term 2 Buildings	Term 3 Vehicles	Skills
using hands and tools to make marks. Creative area Share my own ideas and experiences Draw pictures of objects, animals and people	Begin to suggest and explain ideas Work with a friend (communication) Copy details and models to make own picture.	Communicate ideas of own experiences in context to book/story/conversation Make a mark to record ideas. Discuss their choices.	Drawing a pet they would like to have Communicating how we are different from mice Express feelings to others Make papier mache planets Draw pictures of child in space and label	Record ideas using pictures, symbols and familiar letters Drawing pictures of soup they made. Describe differences and parts of buildings.	Observe and talk about different features of a car. Taking pictures and drawing what chn are interested in Talk and label different modes of transport	Poster of hand hygiene Record ideas for fruit salad by drawing and use a template. Record ideas for pizza by drawing and use a template Record ideas for fruit salad by drawing and use a template	Generating sentences about moving parts Draw and label parts of levers and sliders Making sliding card using a teacher model. Designing a mock up moving card.	Draw and label parts of slides. Draw and label parts of swings. Draw and label parts of seesaw. With a partner discussing their ideas for creating playground equipment.	Chose a puppet to label and draw. Planning using drawings and sentences for a hand puppet. Plan a stick puppet using drawings and materials.	Drawing different buildings around area. Using template to make their own sculpture. Generate and develop ideas working as 3 on a bigger project.	Children make models of axels and wheels with partner. Design a vehicle using drawings and labels.	Generate, develop and communicate ideas through talking, drawing, templates or mock-ups
Use construction equipment to represent objects for	Copy details and models to make own picture. Use 3D materials to create a representation or model	Use resources to create props Use resources to complete a picture Modify creations they have made.	Make an animal mask. Making Rangoli patterns. Making their own playdough Make papier mache planets	Using 2D and 3D shapes to make a house. Label building plans Design Chinese dragon and lantern	Design a pathway Lots of Roll play – Making letters, designing tickets, vehicles Be creative – Design pictures	Poster of hand hygiene Design a recipe for fruit salad Design a pizza for them or someone else Design a soup	Design a split pin picture. Planning their sliding card. Planning their own split pin bridge for moving parts. Using these skills to make moving Easter Cards for families.	Design their own swing, then using their planned material to create it. Helping each other build equipment. Planning their own seesaw with a construction kit of their choice.	Design and plan how to make a hand puppet. Design a 2D paper puppet for themselves or someone else.	Design a building using 2D Shapes. Plan their own relief sculpture in the style of Picasso. Design and make a 3D model of a building working with others.	Design a vehicle for a purpose. Designing a logo for their vehicle.	Design purposeful products for themselves and others.

Make a range of different marks using my hands and tools. Use scissors or tear paper. Washing hands Use a range of small/large equipment Home corner	Use one handed tools with increasing accuracy to complete an activity and achieve an effect Use tools to achieve an effect Select a range of materials for a dragon head dance	Make a costume to perform. Make a secondary colour from 2 primary colours. I can choose from a selection of resources Use paper and scissors to make butterfly	Make Rangoli patterns using materials and tools. Make and paint their planets Use different materials to make sun, moon and planets. Make Christmas cards	Explore a collage using different materials. Sorting materials into different groups and usages. Choose resources to make a mask. Evaluate Missing fish parts	Choose tools and materials to make a landscape Be creative using a variety of materials Using tools to mould clay	Using tools to cut up fruit then sorting them accordingly Using the tools to make a soup and pizza.	Selecting and sorting levers and sliders Using a range of materials to make their own levers and sliders. Chn choose from a range of tools and materials for sliding card.	Using construction kits to make a slide. Using a range of materials to make a swing. Choosing their own method of making a seesaw, considering best materials and tools.	Using materials to sew a running stitch and end it. Using materials and tools to make their hand puppet.	Using a range of 2D shapes to make a famous building. Consider different materials of other artists. Using a range of materials and tools to create their structure.	Using a range of materials and tools to make an axel and attach wheels. Selecting materials to create their vehicle.	Select a range of materials and tools to perform practical tasks
Sorting and matching activities Play	Show pride in work (start to evaluate) Notice changes in materials	Modify creations (with support) Experiment with drawing big and small shapes Star to evaluate and estimate.	Exploring moonscape in builders tray Make a roleplay corner space themed (discuss designs)	Explore and sort building materials from everyday materials. Walk to look at buildings. Reasoning through matching	Check and evaluate if construction is safe Explore different parts of a car	Exploring different fruits and vegetables. Investigating food. Evaluate fruit salad, soup and pizza – discussing variations.	Explore pictures of bodies and evaluate where to put pivots. Exploring different products to best fit their sliding card design. Evaluate moving cards, child discusses what worked and what didn't. What they would change.	Making a slide then evaluating it to become more stable. Making a swing, then evaluating to see if it can carry a heavier load. Evaluating past models to improve their final playground model.	Exploring puppets and discuss how puppets move and difficulty Exploring joins made to material and seeing which is the best to stick.	Explore designs of buildings in area. Explore and evaluate Picassos sculptures and evaluate the effects. Explore hinges as a mechanism and planning their own.	Exploring different finishing techniques and evaluating which one they like and best suits their model. Exploring designs of different vehicles. Evaluating design against criteria.	evaluate products and designs

Construction blocks Play	I can build and construct using blocks Build with big blocks	Modify creations (with support) Use props to build scenes for roleplay. Make a costume to perform. Starting to evaluate what will happen	Build a Diva Lamp using clay Make long towers using cubes Build planets using different tools Using small and large bricks during play	Building their own den. Describe how bricks are made and used Use large blocks to build a path Try and make a boat that floats. Evaluate	Build a farm with fences and fields. Check and evaluate if construction is safe Make a building site using sand.	They made their fruit salad, pizza and soup based off of their plans, then evaluate if they tasted nice or not. If certain food groups went well together.	Building split pin animals. Evaluate how they work. Building their own sliding card. Evaluating what went wrong and how to get over problems.	Build their own slide then check how to make it more stable. Build their own swing, considering how to make it carry a heavier load.	Build their own hand and stick puppet. Evaluate how the puppets turned out, what could be done better next time	Build their own relief sculpture in the style of Picasso. Check to see if it links with his themes. Build their own 3D model of a building, reviewing joins and shapes. Evaluate building chn made with other children. Mark findings down on evaluation sheet.	Building a working axel with wheels, then evaluate if wheel size, shape is right. Measure, cut, assemble, join and combine to build a vehicle. Evaluating building over multiple lessons to fix errors. Evaluate design against criteria.	Build structures and evaluate
I can explore the climbing equipment Play (levers, sliders, wheels) Explore mouse and keyboard (beginnings of mechanisms)	Explore mouse and keyboard (beginnings of mechanisms) Print button	Using a camera to take pictures. Using a microphone to sing songs. Press a button to make something work.	Use a mouse to click an object Using arrow keys to move	Small words trains and cars. Making and folding cards for Bears and Easter (Folding, moving card) Turn mechanics off to save batteries	Observe and talk about different features of a car. Using electronic toys, pressing the right buttons to make it work. Role play — Fixing wheels/ mechanic		Introduction of levels and sliders Exploring moving parts on objects and around school Using their knowledge of sliders to make their own sliding card.	Considering mechanisms of a swing to make it move. Exploring ways to make a seesaw move, linking to pivots and levers. Exploring levers and pivots to make moveable objects		Learning about hinges and making their own.	Explore mechanisms on cards and scooters — Wheels, axels, hinges Using the axel and pivots to make a car.	Explore and use mechanisms
Snack time Talk about healthy food (that is good for me) Explore different foods	Make a fruit kebab Begin to understand healthy food is good for our bodies Try healthy foods and make healthy choices	Handle cooking equipment Use cooking tools appropriately Show an awareness of healthy food	Draw picture of their dinner Making sandwich (mouse)	Making a soup! Follow instructions to make a stir fry. Explore different vegetables.	Make a recipe in mud kitchen – Explain ingredients Discussing why they used certain ingredients	Cutting up fruits and vegetables. Preparing a plan for a fruit salad, soup and pizza.			Considering healthy alternative in BU 1B – Making a sandwich			Prepare balanced, healthy dishes .