



Thames View Infants

Music Scheme of Work

Medium Term Planning

Year 2 - Term 3b

Water & Travel	Musical Focus: Pitch & Performance	Page/ Pages
Learning Objectives	Learning Activities	
<p>Children will be taught to:</p> <ul style="list-style-type: none"> • Understand pitch through singing, movements and note names • Perform a melody • Understand melody through songs, movement and performing pitch shapes on tuned instruments • Explore and develop an understanding of pitch • Use musical scales, high notes and low notes in a composition • Explore patterns of physical movements in a game song 	<p>Join in the song 'Slippery fish'</p> <p>Perform actions to show the pitch movement of the 'Slippery fish' melody</p> <p>Perform 'Slippery fish' with tuned percussion playing the melody</p> <p>Learn to sing 'The little green frog'</p> <p>Learn to play part of the melody of 'The little green frog'</p> <p>Perform percussion following a score and add the song from memory</p> <p>Learn to play a musical effect to describe water</p> <p>Explore musical ideas using tuned and untuned percussion instruments</p> <p>Perform musical ideas following a leader</p>	<p>Music Express (Age 6-7)</p> <p>Pages 38- 43</p>



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<ul style="list-style-type: none"> • Respond to a song with movements • Use simple musical vocabulary to describe music • Combine steady beat and rhythms to accompany a song • Listen and respond to orchestral music • Playing an instrument game to practise steady beat at changing tempi • Prepare and improve a performance using movement, voice and percussion • Use instruments expressively • Understand notation 	<p>Sing a 'Tanzanian' game song, adding movements to the beat</p> <p>Sing a rhyming song and add actions</p> <p>Accompany 'Going to town on a bus' with voices and tuned percussion</p> <p>Learn percussion accompaniments to perform with 'Simama kaa'</p> <p>Listen to a piece of music and imagine what is being described</p> <p>Play a game to practise playing the steady beat and changing tempo</p> <p>Listen for specific instrumental sounds in a piece of music</p> <p>Layer four repeating patterns to create 'Our fast machine'</p> <p>Improvise descriptive music following a picture score</p>	
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